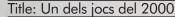
## TERESA RIBA

→ Igualada, 1962

In the image you can see the sculpture entitled **Un dels jocs del 2000** (One of the games of 2000), made by the artist TERESA RIBA in 2000.



Year: 2000

Technique: Polyester resin, fibreglass and pigments

Measure: 144 cm x 38 cm x 47 cm
Location: Can Mario Museum



The artist presents us with a figurative sculpture of the body of a boy who is completely focused on a games console.

Teresa Riba dialogues and connects with the public through characters in search of emotions, gazes, feelings and even rhythms. She likes to work with clay for its texture, the form she can give it and its colour. She works with her hands, in constant contact with the material, which she endows with feeling and soul.

In the image we can see the different skin textures the artist has given the character. If we close our eyes and imagine we are touching it, we can feel the roughness of its surface as if the work is unfinished yet also full of life and movement.

The boy is leaning against the wall, completely unaware of his surroundings, engrossed in the games console he is holding in his hands. The sculptor takes inspiration from contemporary society, the people she sees in the street and analyses their gestures and attitudes. She finds a purity in children that invites a reflection from the public.



Teresa Riba's creative process starts with a rough drawing in which she sketches and expresses everything she wants to represent. Then she models the clay to make the final sculpture.

How about making a sculpture? The first step is to look around you at your surroundings and take inspiration from them. Who or what do you want to represent? Maybe a family member, a friend or your teacher? Then take the block of clay and use your hands; they will be the main tool you use to give it shape, volume, texture, etc.

If necessary, you can use the clay modelling tools or other tools that you have to hand and that you can use in a similar way: the tip of a pencil, scissors, a spoon, etc.



**Materials:** a block of clay, and modelling tools for clay, and others tools (optional).